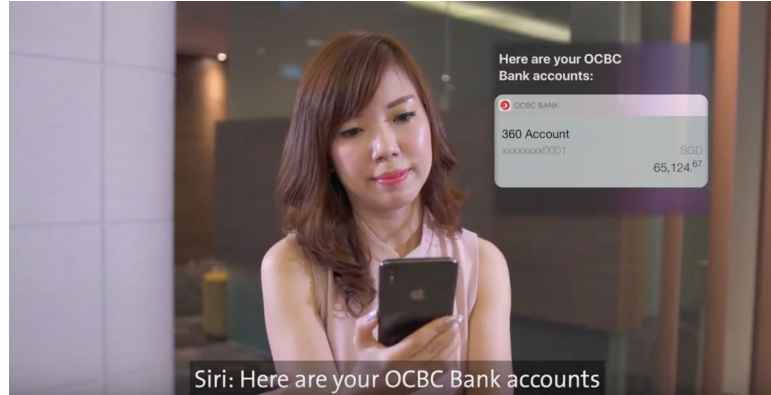**Date:**   5 March 2018

Time: 7.30pm

Venue: SMU SIS MR 4-3

Attendees: Gerald Tan
Bertran Queck
Yeo Yi Xiang
Jamie Chew
Toh Yi An

Agenda:	1. Individual updates on progress
	    a. Past bugs have been resolved
	        i. View Transaction History
	        ii. DialogFlow
	    b. Admin Analytics Dashboard
	        i. Descriptive Analytics Completed
	        ii. Left with Cluster Analytics and Admin Architecture View
	    c. Frontend
	        i. Included Right Tab for View All Functions
	        ii. Individual/Group Scores on Left Tab
	        iii. New Colours
	    d. Educational Module
	        i. Multiple Learning Cubes & Questionnaire (Frontend)
	        ii. Backend Logic
	2. Finalising of pre/post test backend logic
	    a. Pre-test automatically prompts out upon logging in
	    b. Post-test is a button where users can click anytime they want
	    c. Pre/post test results are reset daily (this will avoid problems during multiple lab sessions with same group of students)
	3. Pitch Video
	    a. https://www.youtube.com/watch?v=qoOvo1PSsGM
	    b. Make banking requests entirely with your voice via your smartphones (Video of YX using phones/a few people walking around using phones. Campus Green)
	    c. Using just your voice…
	    d. "tBuddy, how much is my bank balance?"

Siri: Here are your OCBC Bank accounts

e.
f. (all videos must have movement. E.g. when looking at the phone,etc)
g. "tBuddy, transfer money to Jamie" *STAR appearance*
h. "tBuddy, can I view my aggregated expenses for the past month?"
i. **30 sec mark** - "This is more than just a mobile banking application. tBuddy serves as an educational tool as well" *Classroom setting*
j. Tech Architect - interview style: "tBuddy serves as a learning tool to teach mobile banking technologies and innovations.

Voice-powered conversational banking is relatively new to the industry, so students can have a hands-on lab learning experience to understand more on the upcoming trends of digital banking.

The learning component comes in when students perform a banking function, a learning cube pops out, where they can read more about the functionality used. They can test their understanding through quizzes."

while gerald talks, can insert clips on us (students) trying out the app's learning function, etc

	k. Text - This is #TheNewDigital – faster, natural and seamless access to banking! Next line - Fun, interactive and experiential way of **learning** banking l. End with tbuddy logo m. Prepared by: Team Mavericks, Sponsor: Professor Alan Megargal, SMU Teaching Bank (SIS, IS480 and tbank Logo)

The meeting was adjourned at 9pm. These minutes will be circulated and adopted if there are no amendments reported in the next three days.

Prepared by,
Jamie