**Team Meeting Minutes 23**

Date: 16th Aug 2012

Time: 10:00 – 11:30

Venue: SIS GSR 3-1

**Attendees:**

1. Hong Weichun Wilson
2. Benjamin Tay Kai Long
3. Nur Camellia Binte Zakaria (Skype call)
4. Larry Lin Jun Jie (Overseas)

**Overseas Attendees:**

1. Toh Yong Yeow (Skype call)
2. Lim Chuwei (Skype call)

**Agenda:**

1. Supervisor meeting review
2. Project plan review

**Issues discussed:**

Prof Richard warns us that it is a huge risk to dive straight into the development of the refined gameplay as we have not try out prototyping it and deemed it as a playable version by user.

Prof Richard also advised us to have a more detailed project plan where the sub task should be listed out in details.

Wilson has allocated the 3 days after acceptance presentation to work on a flash prototype and get it tested with users. Cam said she is confidence in coming out a flash prototype overnight.

Wilson will be updating the project plan in greater details.

**For more details on task allocation please refer to the detailed project plan.**

The meeting adjourned at 20:00H.

**Prepared by:**

Cam