Date:	12 th February 2014
Time:	1:45 PM - 3:10 PM
Venue:	SIS Level 5 (Near the lifts)
Attendees:	Team: Glen Wong Yousof Shanaaz Wah Chun Eng Sen Fariq Client: Chris Boesch
	Agenda: - Clarify the state diagrams for MB Coaching nad purpose driven - Events page clarifications - Tournament Updates - Registration Maps
	State Diagrams
	 MB Coaching Once user is active, the coach audio file will be and the questions will be displayed User need to click continue button for game to play Purpose driven No more landing page Wants Video to be played automatically Client changed the UI – wants lesser clicks, changed the layout of the options Client gave paper prototype Indicate on the video gallery what is the last watched video Have a progress bar Wants thumbnails of video to be greyed out Make the radio buttons in to buttons and place it at the side (left of the video)
	Events Registration
	 Cut-off differs for different events – decided by event creator Need to have a button that sends those above the cut off line a message that they are invited for the event and also be able to

- send the e-mail to those who are below the cut off
- Configure invite message
- Client will provide the API
- Show the current ranking and send an email for this event
- Purpose and Mastery can have a bad UI for admin page
- But events and tournament need to have a proper UI because it's a feature that is for the public
- Client drew out paper prototypes
- Have standard options for prizes under the events creation page
- Based on ranking, who you want to send the invite to
- RSVP link should be unique attend the event id and the participant id, based on the link then you invoke a JSON response and change the Boolean value.
- Public will be able to see who is invited and RSVPed
- Create events, edit events
- GUI
- Help him define the data structure

Tournament Updates

- Client will add group ranking into the backend
- Use round ranking in the current API and for mentor assignment
 need not create a new API
- Hide group value if it is an individual tournament
- Assigned/mentoring/ on the way values for automatic mentor assignment status
- Wants last solved time
- Shift the player's name right after ranking
- Prefers to stick with the checkboxes
- No need country on live ranking
- Limit questions to 20
- Brand new APIs

Registration Maps

- Want event ranking for each event
- For events, take into account the schools
- Where are all the people who have done mastery based coaching and purpose driven
- Client paper prototyped
- Events Map
- Event Registration by mid term can be completed
- After midterm level X or higher, mastery coaching, purpose
- Badges

Levels

Admin Matter:

- Client is notified that the changes mentioned will be implemented after mid-term
- IDA will make the purpose driven videos
- Going to talk to some top developersWhy do you love to code?
- 2. How does coding help to purse your passion/purpose?

Prepared by,

Shanaaz