INTERNAL MEETING 11

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| Date | 27th Jan 2018 |
| Time | 12 pm – 6 pm |
| Venue | SOL Library 4.03 |
| Attendees | Chew Chin Rui  Ervin Chong  Huang Mingrui  Ricky Putra Franslay  Wang Qimin |
| Absentees | Amelia Lee |
| Agenda | 1. Gamification layout 2. Consolidate answers for Jamie to mark 3. Discuss NLP model and architecture 4. Update schedule and prepare for supervisor meeting |

AGENDA

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| No. | Task | Follow-Up |
| 1 | **Gamification layout**   * Work on general layout of the game * Liaise with Jamie to finalize changes, such as the timer etc | Qimin and Mingrui to work on this |
| 2 | **Consolidate answers for Jamie to mark**   * Push Jamie to get students to do the cases * Ensure that cases are stored in the Database * Write API to extract the answers in excel format for Jamie to mark | Ricky to work on this. |
| 3 | **Discuss NLP model and architecture**   * Decide on architecture of the server * Find suitable model to implement (try to find models that utilized GPU for the machine learning part) | Chin Rui and Ervin to work on this |
| 4 | **Prepare for supervisor meeting**   * Update schedule and metrics * Prepare slides for meeting | Amelia to update |

The meeting was adjourned at 6 pm. These minutes will be circulated and adopted if there are no amendments reported in the next three days.

Prepared by,

Ervin Chong

Vetted by,

Ricky