INTERNAL MEETING 2

DATE	20/5/2017
TIME	1130 – 1500
VENUE	SMU Lyf Labs
ATTENDEES	Celestine Jaren Jazreel Marcus Shreyas Jeryl
ABSENTEES	NA
AGENDA	1. What to learn 2. Download applications 3. Documents for Prototying 4. Discuss Main Functions

AGENDA

Item	Description
1	Udemy • Xamarin Forms: Build Native Cross-platform Apps with C# • https://www.udemy.com/xamarin-forms-course/
2	Applications to be used: • Git Kraken • Github • Microsoft Visual Studios • Microsoft Xamarin • inVision (for prototyping)
3	Documents for prototyping: • Observations • Requirements; Scenarios; Persona • Individual Screenshots • Navigation Diagram • Heuristic Evaluation • Change Log
4	Main Functions: • Broadcasting (Admin) • Quick Access to Contact Emergency Numbers (call/sms) (User) • Chat/Group Messaging (Admin + User) • Ping for Safety

The meeting was adjourned at 1500H with the next meeting scheduled on 23/5/2017.

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BENDERS

TASK LIST

Task	Action by (deadline)
Explore Xamarin	All (3/6/2017)
Prepare proposal	Shreyas, Jeryl (30/5/2017)
Navigation Diagram	IC: Jaz All (27/5/2017)
Personas • Look at the different possible types of users and personas (admin, user) • Draft out initial functionalities	IC: Marcus All (25/5/2017)
Design Screens for: • Broadcasting (Admin) • Quick Access to Contact Emergency Numbers (call/sms) (User) • Chat/Group Messaging (Admin + User)	Jaz (30/5/2017)

These minutes will be circulated and adopted if there are no amendments reported in the next three days.

Vetted by,
Jeryl

Vetted by,
Jaren

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BENDERS