Team One Piece Agenda

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| Date | : | 1/10/2014 |
| Location | : | SOB GSR 3-35 |
| Subject | : | Post UAT & Team Issue |
| Attendee | : | Ila, Chenguang, Siddhant, Aniket, Phyu , Ila |
| Absentee | : | - |

| **AGENDA** | |
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| 1. | Resolve bugs, integrate and deploy by Thursday.<br>Pair Programming<br>- Two people must be able to take over.  Must know each other status.<br>Timeline<br>- One functionality – 1 Iteration<br>- Text editor module before Statistic module<br>- By mid-November, live deploy in BP side. |
| 2. | Task<br>- Delete unnecessary functions<br>- Code clean up<br>- Comment (Standardized way) |
| 3. | Updated Roles<br>- Ila (Only UI Lead)<br>- MiMi ( Quality +  UI backup)<br>- CG & Aniket (Backend + Db + Debugging)<br>- Aniket & CG (Integration)<br>- Mi Mi, Phyu, Siddhant (Testing) |
| 4. | Ground Rule<br>- Each member update any single changes<br>- Every time everybody needs to update their own status<br>- Weekly timetable. A must by everyone.<br>- Must commit the time you PROMISE to.<br>- NO laptop ON except minute taker in every meeting<br>- Sort things out if unhappiness occur<br>- If you promise to work from Day 1 – 5. Start working since day 1.<br>- If you take responsibility, please commit and don't complain.<br>- No overnight<br>- Everyone should work towards team goal. If you are not comfortable, highlight since we set the deadline.<br>- X – 1 (Meeting) X-2 (Coding, Document) |
| 5. | After Midterm<br>- Phyu & Siddhant will need to know all codes for severity & problem depth after all codes are commenting out.<br>- Code clean up. |

Prepared by,

Phyu Phyu


Vetted and edited by,

Siddhant