

Date:	11th March 2014
Time:	9:30 AM – 10:53 AM
Venue:	SIS Level 2, GSR 2-6
Attendees:	<p>Team:</p> <ul style="list-style-type: none"> • Shanaaz • Wah Chun • Yusof • Fariq • Eng Sen • Glen • (Client: Chris Boesch)
	<p>Agenda:</p> <ul style="list-style-type: none"> - Team progress <p><u>Events Page</u></p> <ul style="list-style-type: none"> - Minor bugs <p><u>Tournament:</u></p> <ul style="list-style-type: none"> - Create tournament needs to be done (Error in the API), will be completed 11th March (today) - Join (14th March) and manage (12th – 13th March) can only be done - Once tournament is completed then Live Ranking can be tested then.(Live Ranking + Mentor Assignment- completed by Sunday) - 19th – UT in Chris's Cloud Computing Class - If 19th not all features are up, Mentor Assignment will not be included <p><u>Unit Testing</u></p> <ul style="list-style-type: none"> - Wahchun continue on Unit Testing for Events (Need to talk to client) <p><u>Web Dev Games</u></p> <ul style="list-style-type: none"> - Need to talk to Chris Boesch, the rendering - How to retrieve from server - E2E test – not sure how it's done

Prepared by,

Shanaaz