SPONSOR/CLIENT MEETING 1

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| Date | 20th July 2017 |
| Time | 3.30pm |
| Venue | Swissbake |
| Attendees | Professor Tay, Jamie, Boon ThaiMing Rui, Chin Rui, Qimin |
| Absentees | Amelia, Ervin, Ricky |
| Agenda | 1. Introduction
2. Brief on client requirements
3. Q&A
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AGENDA

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| No. | Task | Follow-Up |
| 1 | Introduction | NA |
| 2 | Brief on client requirementsGamification for NUS Medicine Students – Web App, MCQ/Open-ended styleA game to test students’ clinical acumen eg. Pain in stomach => Causes? Heart attack, appendicitis etcProactive roleplay (acting as the MO), dynamic scenarios eg. Another patient suddenly collapses.App should provide explanations to support correct answers, and possibly explain why an answer is wrongProf oversight, allow them to insert references from past casesWhy is this app necessary? Most apps on the market are not specific to Singapore-based diseasesApp should also have the capability of displaying scans for students to interpretDifferent difficulties => beginner & advancedStudents should provide both Answer + Rationale (NLP is needed to analyse the correctness of rationale, but not a hard requirement)Maintenance issues – documentation is of utmost importance as we will not be maintaining thisProblem: Store data of students’ performance, while maintaining their anonymityProf wants to prove improvement by tracking certain KPI (Analytics)Track learning improvement across individuals, across cohorts, and overall progressIdea: Maybe map Fb name ABC to learner #1Require details like year of studentModularity/simplicity for students to input new ideas/case scenarios, and profs & seniors will edit & vetProfs will receive emails to vet, if chosen as reviewer by student who submitted the caseUX requirement: must be easy & intuitive for profs to vetReference: Life in a fast gameFor proposal:Consider costs across several years, what tier of servers, commercial libraries/toolsBudget of $3000 for the project for 3 yearsState assumption for projected # of users to be supported by the server | To brief rest of the group and draft up proposal |
| 3 | Q&AQ: Will all the medicine faculty professors be involved?A: Most likely they will be supportiveQ: Will this be an internal app just for NUS med students?A: If successful, will be released to publicQ: Possible to use for IDP?A: Yes, but need to make it a very toned-down version for IDP. Can make use of IDP to conduct surveys on how the medicine students would like the app to function and what they actually need (UX) | NA |

The meeting was adjourned at 5.30 pm. These minutes will be circulated and adopted if there are no amendments reported in the next three days.

Prepared by,

Wang Qimin

Vetted by,

Ming Rui