

User Testing 3 Details

Venue: SMU SIS

Date: 6th November 2018

Time: 12pm to 6pm

Number of Participants:

- 30 Participants

Objectives

- Gather user feedback on developed user interface for developed functions from testers
- Identify potential usability issues
- Identify usefulness and uniqueness of Indicate Injury feature

Scope

- Register and login
- Edit profile
- Log and track food consumed
- Run
- Workout
- Events
- Friends
- Homepage content

Procedure

We have assigned roles to the team members, which includes:

- A main facilitator, who will facilitate the test with a fixed set of instructions
- A secondary facilitator, to collect feedback at the end of the user testing session
- 2 scribes, who will be recording behaviors and comments from our participants if participants think aloud while testing

No	Goal	Passed/Fail
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1	Participants should be able to complete all tasks without guidance from a test facilitator.	Passed
2	Participants should be able to find suitable workout when they have an injury. With at least a 50% reduction in time to find a suitable workout as compared to the use of other apps and resources	Passed

Key Findings

Functions	Feedback	Changes
Workouts/indicate injury	84.36% reduction in time when using runkicker to find a suitable workout as compared to the use of other apps and resources	NIL