

Date:	4th March 2014
Time:	11:00 AM – 1 PM
Venue:	SIS Level 5 (Near the lifts)
Attendees:	<p>Team:</p> <ul style="list-style-type: none"> • Glen Wong • Yusof • Shanaaz • Eng Sen • Fariq • Ng Wahchun <p>Client: Chris Boesch</p>
	<p>Agenda:</p> <ul style="list-style-type: none"> ▪ Clarify Scope and Change Requests <p>End FYP by 31st March</p> <p><u>Wah Chun</u></p> <ul style="list-style-type: none"> • Events Create Partial • Unit Testing • Percentage of Unit testing depends on progress of Events Create Partial and change requests along the way <p><u>Fariq</u></p> <ul style="list-style-type: none"> • Continue to fix Maps • It was the prerequisite for our Acceptance • After Maps, HTML games and Portfolio <ul style="list-style-type: none"> ○ NOT Confident we can do both ○ If we want to end by 31st March ○ Work on HTML Games first ○ Drop Maps first, then Portfolio <p><u>Glen and Eng Sen</u></p> <ul style="list-style-type: none"> • Need to send Pull requests more often • Development was delayed due to the new Grunt environment • Steep learning curve due to Python programming • Do Pull Requests today <ul style="list-style-type: none"> ○ then see solution for Python ○ Stop Python development and continue with other features <p><u>Yusof and Shanaaz</u></p> <ul style="list-style-type: none"> • Enforce team to do pull requests more regularly, daily to a few

	<p>days</p> <ul style="list-style-type: none"> • Mockups of the partials <ul style="list-style-type: none"> ○ Dropping functions <ul style="list-style-type: none"> - (most imp) HTML Games > Portfolio > Maps (least imp, most likely to be dropped first) ○ HTML Games ○ Portfolio • Pivotal Tracker <ul style="list-style-type: none"> ○ Assess change requests accordingly • Contact RP soon <ul style="list-style-type: none"> ○ Primary users? ○ 11th March 1000 ○ Usability date ○ Event set up page ▪ Create event ▪ RSVP <ul style="list-style-type: none"> ○ Cannot do anything custom for them • Joelle - IS200 (Ask about SingPath) • Tournament <ul style="list-style-type: none"> ○ March 14th Secondary invitations send out ▪ RSVP emails <ul style="list-style-type: none"> ○ March 19th Do group based tournament in class ▪ UAT for group based tournament ▪ Tournament creation and play must be done <ul style="list-style-type: none"> ○ March 21th Secondary Tournament ○ March 22th JC and Poly invitations send out ▪ RSVP emails <ul style="list-style-type: none"> ○ March 29th JC and Poly Tournament ○ Set up and run a group based HTML tournament
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Prepared by,

Eng Sen

Reviewed and Vetted by,

Shanaaz