

UAT 2 Details

Venue: SMU SOE CR B1-3

Date: 25th September 2018

Time: 5pm to 6pm

Number of Participants:

- Shaun Rossiter (Sponsor)
- Marek Hall (Sponsor)
- Hazeem (Sponsor)

Objectives

- Gather user feedback on developed user interface for developed functions from real sponsors
- Identify potential usability issues

Scope

- Register and login
- Edit profile
- Log and track food consumed
- Run
- Workout
- Events
- Friends
- Homepage content

Procedure

We have assigned roles to the team members, which includes:

- A main facilitator, who will facilitate the test with a fixed set of instructions
- A secondary facilitator, to collect feedback at the end of the user testing session

- A scribe, who will be recording behaviors and comments from our participants if participants think aloud while testing

No.	Goal	Passed/Fail
1	Participants should be able to complete all tasks without guidance from a test facilitator.	Passed

Key Findings

Functions	Feedback	Changes
UI/UX (Registration)	Split text instead of chunk, to make it more readable	Split chunks of informative text
Indicate Injury (Indicating an injury)	Indicate injury was not very prominent, not easy to find and indicate	Have another indicate injury icon at the workout page to redirect injured users
Registration	Set default value for target weight loss per week.	Set default value in case users do not know the target.