Test Name: Guessing a Word

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Project ID / Name: dot-3ga/ Guessing a Word

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| Test case ID | Description | Prerequisite | Expected Results | Actual Results | Result |
| GW001 | Press on a pending game | 1. Game is downloaded from the PlayStore and installed on the device
2. Successful Login or Registration
3. User has an current pending game
 | 1. Displays game guessing page with the number of letters showed as blanks
2. Displays "Play", "Submit" and "Give Up" button
 | 1. Displays game guessing page with the number of letters showed as blanks
2. Displays "Play", "Submit" and "Give Up" button
 | Pass |
| GW002 | Press and hold the selected pending game | 1. Game is downloaded from the PlayStore and installed on the device
2. Successful Login or Registration
3. User has an current pending game
 | User gets prompted for the game to be deleted | User gets prompted for the game to be deleted | Pass |
| GW003 | Press the “Delete” button | 1. Game is downloaded from the PlayStore and installed on the device
2. Successful Login or Registration
3. User has an current pending game
4. User is prompted for the game to be deleted
 | Game is deleted for both players | Game is deleted for both players | Pass |
| GW004 | Press the "Play" button | 1. Game is downloaded from the PlayStore and installed on the device
2. Successful Login or Registration
3. User has an current pending game
4. User pressed on a pending game
 | Recorder's voice is being streamed into the Guesser's device and playback on the device | Recorder's voice is being streamed into the Guesser's device and playback on the device | Pass |
| GW005 | User types in the incorrect answer and presses the "Submit" button | 1. Game is downloaded from the PlayStore and installed on the device
2. Successful Login or Registration
3. User has an current pending game
4. User pressed on a pending game
5. User is ready to guess the word after playback
 | Displays incorrect message | Displays incorrect message | Pass |
| GW006 | User types in the correct answer and presses the "Submit" button | 1. Game is downloaded from the PlayStore and installed on the device
2. Successful Login or Registration
3. User has an current pending game
4. User pressed on a pending game
5. User is ready to guess the word after playback
 | 1. Displays congratulatory message, guess and restricted words
2. Both guesser and recorder are awarded UPs! accordingly
 | 1. Displays congratulatory message, guess and restricted words
2. Both guesser and recorder are awarded UPs! accordingly
 | Pass |
| GW007 | User presses the "Give Up" button | 1. Game is downloaded from the PlayStore and installed on the device
2. Successful Login or Registration
3. User has an current pending game
4. User pressed on a pending game
5. User is unable to guess the word after playback
 | 1. Displays "Try Again" message, guess and restricted words
2. Both guesser and recorder are not awarded UPs!
 | 1. Displays "Try Again" message, guess and restricted words
2. Both guesser and recorder are awarded UPs!
 | Pass |
| GW008 | Press the Android “Back” button | 1. Game is downloaded from the PlayStore and installed on the device
2. Successful Login or Registration
3. User has an current pending game
4. User pressed on a pending game
5. User is unable to guess the word after playback
6. User is in the guessing word page
 | User is redirected back to the game main page | User is redirected back to the game main page | Pass |