



TEAM HEI

TEAM MEETING MINUTES 02, 24 JUNE 2014

Subject:	Minutes 02
Date:	24 June 2014
Time:	1930
Venue:	SMU SIS, GSR 2.7
Secretary:	Keith Tan Xiang Wei

Attendees:

1. Ngoh Jun Dat
2. Chester Chiew Wei Hong
3. Jasmine Lin Qianru
4. Keith Tan Xiang Wei
5. Kong Yu Ning

Meeting Agenda:

1. IS480 Requirements & Deliverables
2. IS480 Ideas Discussion
3. IS480 Wiki

Planned Agenda

1. IS480 Requirements & Deliverables

- 1.1. Jun Dat noted that the Acceptance Presentation will require all members to be present.
- 1.2. Keith suggested that we should start our project preparation work early so as to avoid having to rush during school term.
- 1.3. Chester highlighted that Acceptance Presentation will constitute 5% of IS480 grade.
- 1.4. Yu Ning highlighted the grades breakdown for IS480
 - 1.4.1. Acceptance Presentation (5%)
 - 40 points → Clarity of project
 - 40 points → Project plan
 - 20 points → Discretionary: Presentation, team effort, individual learning outcome, etc.
 - 1.4.2. Midterm Presentation (20%)
 - Technical complexity
 - Scheduling

- Bugs and issues metrics
 - Quality attributes (Security, Usability)
 - User Testing (Plans, Goals)
- 1.4.3. Final Presentation (75%)**
- 60% from Supervisor and 15% from first Reviewer

2. IS480 Ideas Discussion

- 2.1.** Jasmine disapproved of using OCBC Bank project as they are unable to commit to the project.
- 2.2.** Jun Dat proposed developing a game.
- 2.3.** Next, Jun Dat proposed developing a Case Challenge application but it would require the team to find companies to participate by organising case challenge on our platform.
- 2.4.** Jun Dat also proposed MoneyTree application that is gamification of financial concepts.
- 2.5.** Yu Ning proposed National Education based on the game “Democracy”.
- 2.6.** Keith suggested SEA games application.
- 2.7.** Keith also put forward a Biodiversity Application for plants conversation. Plants lovers will have a common platform to interact and communicate and they can take photos, tag plants and set location of the plants sighted.
- 2.8.** Chester proposed virtual shopping mall for blog shops where users play games to get coins and it would be a platform for blog shops to collaborate.
- 2.9.** The team discussed that the Case Challenge application seemed to be a viable project.
- 2.10.** The team agreed that projects by the school are another source where we should explore and the team will continue to look out for project where we can embark on.

3. IS480 Wiki

- 3.1.** Yu Ning suggested for Jasmine to begin work on the wiki items and he would be vetting the contents.

Action Items:

Task	Due Date	Member in-charge
Reach out to internship company for potential IS480 project	6 July 2014	Jun Dat & Keith
Brainstorm on Case Challenge Application <ul style="list-style-type: none"> • Functionalities • Benefits for stakeholders • Scalability of system 	6 July 2014	All

The meeting was adjourned at 10.00 pm. The next meeting is scheduled to be on 6 July 2014. These minutes will be circulated and adopted if there are no amendments reported in the next three days.

Prepared by,

Keith Tan Xiang Wei

Vetted and edited by,

Ngoh Jun Dat