

#  CODEZILLA MEETING MINUTES

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| Details of Meeting |
| Meeting Title | Iteration 2 – Internal Meeting 2 – Understanding Login and Registration |
| Date (DD/MM/YYYY) | 01/06/2017 | **Time** | 07:00PM – 10:00PM |
| Location | SMU SOE Level 1 Study Space |
| Minutes Prepared By | Edward Foo | **Minutes Vetted By** | Zul Yang |
| Attendees | Zul YangEdward Foo Koh Xiao WeiNigel Goh Amanda Lim | **Absentees** | Jolene Teo |
| Meeting Objective |
| Shared understanding of the functions login and Registration, and drafting the technology stack diagram |
| Meeting Agenda |
| 1. Technology Stack Diagram
2. Understanding Login and Registration
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| Meeting Notes, Discussion |
| S/N | **Topic** | **Details** | **To Note** |
| 1 | Technology Stack Diagram | -A draft has been created by our software architect -The final draft once created will be uploaded shortly |  |
| 2 | Understanding Login and Registration | -Refer to the diagram sketches (Figure 1 and 2) for an overview:*Figure 1: Overview of Login/ Registration**Figure 2: Forget Password (Entering of code into link in email)*-Below are several points to note:* **Login:** Password Hashing
* **Forget Password:** An email will be sent to the user with a long random string/code and a link. The user should open the link and enter that string/code into the link to unlock and reset his/her password. Take note of time out session for this. (Refer to Figure 2)
* **Remember Me:** Upon entering the login page, the username and password should already be filled. The user does not need to key them in.
* **Keep Me Signed In:** No timeout, meaning the user will always be signed in and he/she will not be logged out
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| Actionable Items |
| S/N | **To Be Done** | **Team Member(s)** | **Due Date (DD/MM/YYYY)** |
| 1 | Technology Stack Diagram | Koh Xiao Wei | 11/06/2017 |
| Next Meeting (If Applicable/Discussed) |
| Date (DD/MM/YYYY) | 06/06/2017 | **Time** | 07:00PM - TBC |
| Venue | TBC | **Objective** | Understanding Spring |
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