FYP Sponsor Meeting

Create a Dropbox between Peter and Us

Changing Requirement

* Social Network
  + About.me
    - Splash Page (myhubstore.com: everything starts here)
    - Social Login
* Quick Post:
  + Email, First Name, Last Name
  + No need Store Name
  + Default Store Name: myhubstore (Must be exact)
* Switch Store Owner Name and Store Items Info from Store Page
* Register Account:
  + Set Location to be easy (Dropdown? Or Set on the top?)
  + Breadcrumbs: To be exactly the same
  + Change in Login Page Layout
    - No Captcha
    - No Store Name
    - Include 4 Social Media Login
* Account Login
  + **Free for 1 month**
  + **Renew By: (Date)**
  + Banner is static after Login, unless User upgrade
* Breadcrumbs
  + Home = “City”
  + “Name” = Account Page
* Payment URL
  + Auto-populate All item’s payment URL
* “About this store location” in Set My Store
  + Just for Visitors to View
* Add Item
  + Title, Picture, Selling Mode (Required Fields)
  + Message/Confirmation box: Congrats…Item has been added…
* Edit Item
  + Warning box: Global Marketplace item will be changed….
  + From Store 🡪 View Item 🡪 Edit Item OR From Store 🡪 Edit Item (We decide)
  + Publish Item: From an Item itself, no need to be from the Store
* Account Page
  + Show Store Plan
  + Upgrade Plan
    - Shows the monthly payment but by default it goes by 1 year
    - **Decide the pricing plan and monetization plan (Compare with other sites)**
  + User Name + Email cannot be edited
* Upgrade Plan Page (Not Login yet)
  + Big Biz Plan
    - Change to 150 items
  + Register/Login via FB/Twitter
    - If Register via FB/Twitter,
      * How to do payment on PayPal from Website
      * **Get PayPal account from Peter**
      * Generates Receipt + Receipt No.
* Website to not be used by criminals: Money Launderers or Terrorists
* Create a StorePlan Table in DB
* Multiple Store Account
  + Home Store:
    - Hover and a pop up explaining what it does
    - Login and you will land on that home store
    - Check box
  + Account Page
    - +Create Store: Button disappears if store limit is reached
    - New stores created in 1 account: MyHubStore2, …3, …4
    - User sets Item per new store and it dynamically changes: Items Used, Items Available, Items
  + Store Page:
    - Drop down menu to select other stores
* Global Navigation Bar:
  + Different Buttons
  + Menu bar
* Quick Post:
  + 1 item, Don’t need to create store
  + Same Register Page
  + Same as creating a store: The User has a store
  + Quick Post Vs Create a store
    - Register 🡪 Add Item
    - Default name: myhubstore
    - Go through flow: Pop up box
    - User has to Publish the Item themselves
    - Subsequent Login: Goes to Add/Edit Item
    - “Go to Store” Button
* Email is generated
  + Register
  + Account Upgrade
  + Quick post: Item add
* **New Message (Peter owes us this)**
  + Need to work on sending email
* **Admin Module (Key Requirement)**
  + He wants a CMS [Simple way to change the layout – Wording/Words Only]
  + Php: Changing Languages (Check it out)

New Online Marketplace

* New P2P Network