

SUPERVISOR MEETING MINUTES

Date:	29/02/2016
Time:	1030hrs
Venue:	Prof Chris Boesch's Office
Attendees:	Claudia Foong Pui Shuen, Goh Yi Xuan, Karen Lim Wen Yan, Eva Tan Guan Hua, Vu Hoang
	Minh
Absentees:	Nguyen Luong Thanh
Agenda:	Update Prof on what we've learnt during Mid Terms
	2. Other advice

Task		Follow Up(Person-In-Charge)	Deadline
What v	we've learnt during Mid Terms	-	-
1.	To show the usefulness of our		
	application, we should have data saying		
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	our application if we are unable to get		
	actual users by a stipulated date.		
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	What v 1. 2. 3. Other: 1. 2.	 What we've learnt during Mid Terms To show the usefulness of our application, we should have data saying that users want our application immediately even when it won't go live. Plan A - live app: Getting authorisation from approver, date, authorisation Plan B - partial deployment: Plan for more user testing. Getting non-users to validate the usability and usefulness of our application if we are unable to get actual users by a stipulated date. Be prepared to justify our choice of actions Find out the reason why application is not going live by doing more user testings Other advice Regarding going live, client should know what the app is about and how it works. Learning objectives for our proof of concept from now till finals would differ from projects that are going live, as they would be able to understand real needs of users from app store/apple store. Implement tooltips for graphs to direct them to look at table Have a clear call-to-action. Currently, by 	What we've learnt during Mid Terms 1. To show the usefulness of our application, we should have data saying that users want our application immediately even when it won't go live. 2. Plan A - live app: Getting authorisation from approver, date, authorisation 3. Plan B - partial deployment: Plan for more user testing. Getting non-users to validate the usability and usefulness of our application if we are unable to get actual users by a stipulated date. 4. Be prepared to justify our choice of actions 5. Find out the reason why application is not going live by doing more user testings Other advice 1. Regarding going live, client should know what the app is about and how it works. 2. Learning objectives for our proof of concept from now till finals would differ from projects that are going live, as they would be able to understand real needs of users from app store/apple store. 3. Implement tooltips for graphs to direct them to look at table



	to find out what they are supposed to do.
5.	Identify the mandatory documents or data
	that logistics SMES would need to produce
	for meetings currently (spreadsheets,
	graphs etc.).
6.	Show how our features solve problems
	that users are facing rather than problems
	that we speculate that they have
	a. Service level agreement
	b. Quote laws/rules changes
7.	Risks are things beyond our control

Vetted by: Eva

Follow up: To be circulated amongst team